## BOX Align Crack Folder Download



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# **About This Game**

"Relax, have a cup of coffee and enjoy eliminating all the boxes"

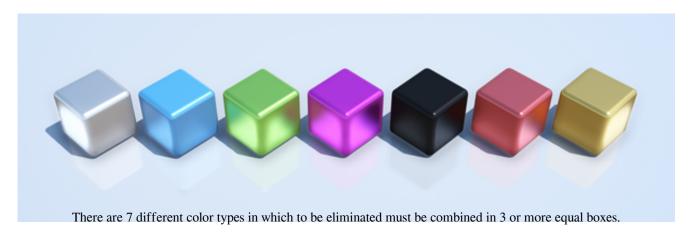
A minimalist puzzle game with great challenges.

The mechanics and gameplay are very simple, just combine 3 or more boxes to eliminate them. if you eliminate all boxes on stage you will finish the level. But it will not be as easy as it seems.

- 99 Levels
- 7 boxes
- 3 extra box behaviors
- 3 special unique boxes
- 17 Steam Achievements
- Minimalist game concept
- Relaxing experience

- Beautiful 3D graphics
- Simple and intuitive interface
- Easy interactions
- Great challenges
- Quality adjustments

## **Boxes**



## **Behaviours and Extra boxes**



- Can't Move: Cannot be moved.
- Cage: Must be combined with a sequence of the same color to be released.
- Special: Can be combined with anything.
- Bomb: Activates only if it is in the middle of a combination, and eliminates the surrounding boxes.
- Chameleon: Changes the color itself according to time.

• Unknown: Only reveals the hidden box if it is released by a combination.

Thanks for supporting our first indie game on that line. I hope you like it and thank you for playing!

Title: BOX align Genre: Casual, Indie

Developer:

Kasulo Game Studio

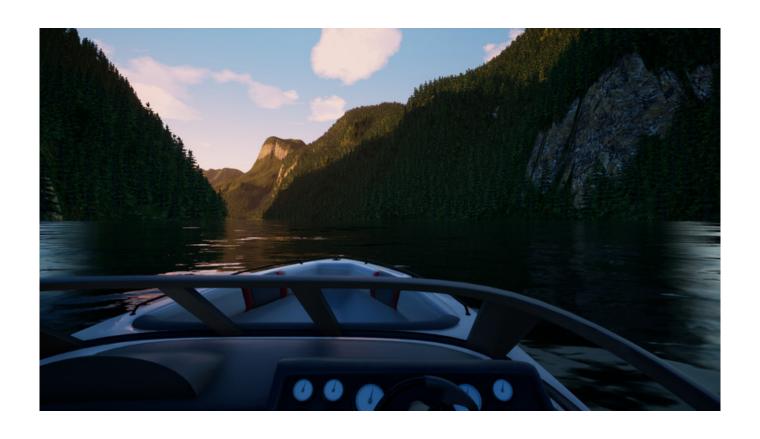
Publisher:

Kasulo Game Studio Release Date: 1 Mar, 2018

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English







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Nice short game with a nice theme. Too bad they did not expand it further. Would have been nice. And is also a nice learning for young people.. Disclaimer; I paid \$2 for this while it was on sale, so my review can't really take price into account.

#### Pros:

- Short and to the point
- Interesting mechanics
- Aesthetics are similar to Papers, Please
- Replayability is high

#### Cons:

- Short; too short for some, lasting only 30-45 minutes per playthrough
- Very little feedback; your actions have direct consequences, but cause and effect are painfully vague
- Lack of depth; despite high replayability, each playthrough won't differ by much, mostly changing only the endings you receive

#### Conclusion;

- Buy it cheap and don't expect it to be as good as Papers and you'll be golden.. What an amazing and imaginative game it is! Not only your fingers should be flexible, but also you should have enough patience, wisdom and courage to understand and survive the labyrinth.

Moreover, I think there are some metaphors in this game to be revealed.

Playing it with WASD and direction key is eggache, and you should have a joypad.\t. If there was a contest for worst of the worst ingame outfits that are dlc and cost money ,Shadow of the TR would win in,both hands down! Worst outfits i ever bought , i mean it's the season pass , i regret it deeply , never buying a TR game season pass again. Brilliant arcade recreation and considerably improved since its first release. I was pretty disappointed in this. I liked the variety in the portraits before but I thought they would look sharper and more detailed. All rulers look the same with this dlc and not in a good way. I'm glad this was only \$2 because if i spent more than that i'd be pretty angry. This is not a bad game, but it certainly is underwhelming for people, who played Caesar or similar games with quite annoying game mechanics. Little to no depth.

The most annoying thing for me was the evolvement of houses. In Caesar you had full control over where evolvement takes place, since you were the one chosing which goods and services are provided to the neighbourhood. For example, I had whole quarters dedicated to making wine, pottery, oil and so on. Those quarters were provided with everything they needed to evolve to some moderate levels and they were happy with it. It would be ridiculous to provide them with all the luxury goods and services needed to evolve to high class patricians with mansions.

And that is where this game is different: You have basically zero control over evolvement of the houses. They just WILL evolve. That would not be a problem, if they were not demanding new stuff and if you don't provide them with that riots will start and they will burn the city down. That is a major flaw for me, since it forces you to basically build a new subcity around EVERY area you want to expand to and there is no way around it.

There is no way to stop this, let alone build dedicated quarters for certain industries. If you expand it is just building the whole city again next to the city with some minor exceptions and it gets old very, very soon.

If you have no experience with these games this might be for you. I rather play Caesar again.. I never thought I would be saying I actually enjoyed a game in which I literally cannot get past the main menu, but I guess anything is possible now. I wasn't sure what to expect when I bought this game, and Calendula surprised me in more than one way. It's hard to say much without spoiling the overall experience, which I would hate to do. It's really a game you have to try for yourself, and play along with wholeheartedly in order to truly enjoy the ride. I've never played a game quite like it, and find it impossible to compare it to anything else.

Sometimes, there are more to games than reaching clear goals or defeating obvious enemies. Sometimes games have a more subversive message. And, sometimes, games just like to mess with your head and haunt your dreams. Calendula is one of those games.. **A very fun game**, it has some maps, but it's so good and fun, I can't wait to call my friends to play too!. A really fun game! Protect the little guys, upgrade their settlement and upgrade the big guy! Not very long, but its free!

Do not buy this game, that simple. I wont waste time posting "pros and cons" if you want that simply read other reviews.. I read one review, in which the player complained that the clues were too easy to come by. The way I saw this game, the point wasn't just to find clues - it's to follow the detective on his journey and choose the path he takes. I assume that most choices will eventually lead to him solving the mystery, but even if they don't, it's fun choosing which informant he speaks to next, which action he decides to take, etc. It's your classic choose-your-own adventure novel, and for me, it brought back tons of great memories from my childhood. I personally loved this game. And I loved the visuals. The artwork was amazing, and I thought the music was great too.. i didnt like how short the game was. i beat it in 34 minutes, it would probably have been 15 minutes if my laptop wasnt so old to the point where that small game even caused lag. it also didnt help when i had like 10 achievements appear every 5 seconds.

Edit: i was really hoping i wouldnt have to include this... but i guess I have to, the comment "It also didnt help when i had like 10 achievements appear every 5 seconds" wasnt supposed to be taken seriously.. i was just poking fun at how often they appeared as I moved fragments to their correct positions as it would lag my laptop. thats all, sorry for the misunderstanding and i thank you for taking the time to respond:). Not much here. I was hoping for more tables and things to auto generate. There is a detailed reference manual but there is not much built. I would not recomend buying in its current state!. This is an excellent roguelike, with a host of foes very capable of surprising you, a. Try the demo first, I have had some troubles with the menus being invisible, but even there I was able to shamble into playing this excellent game.. Just bought this game and played 2nd level and noticed the block would shoot to the other side and force me to restart then when it would move correctly it would then shoot past the gate and into the weeds making me restart.. not sure if that is intended or just a flaw that needs to be fixed by the developer, otherwise this is a good game to play when you just want to wind down from the big games and play something simple..

(sorry for run on sentences its 5:20am lol)

i recommend this title, and support the developers!. Dentist simulator

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